

**PATENT APPLICATION FEE DETERMINATION REC. RD**  
Effective November 10, 1998

Application / Doclet Number

09-367214

**CLAIMS AS FILED - PART I**

FOR	(Column 1) NUMBER FILED	(Column 2) NUMBER EXTRA
BASIC FEE		840
TOTAL CLAIMS	26 minus 20 =	6
INDEPENDENT CLAIMS	1 minus 3 =	
MULTIPLE DEPENDENT CLAIM PRESENT		

\* If the difference in column 1 is less than zero, enter "0" in column 2

**CLAIMS AS AMENDED - PART II**

	(Column 1) CLAIMS REMAINING AFTER AMENDMENT	(Column 2) HIGHEST NUMBER PREVIOUSLY PAID FOR	(Column 3) PRESENT EXTRA
Total	22	26	0
Independent	7	3	4
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

SMALL ENTITY  
TYPE ☒

OTHER THAN  
SMALL ENTITY

RATE	FEE	OR	RATE	FEE
	420			840
X50=	54		X518=	468
X39=			X78=	
+130=			+260=	
TOTAL	474		TOTAL	1308

SMALL ENTITY

OTHER THAN  
SMALL ENTITY

RATE	ADDITIONAL FEE	OR	RATE	ADDITIONAL FEE
X50=			X518=	
X39=	172		X78=	
+130=			+260=	
TOTAL ADDITIONAL FEE			TOTAL ADDITIONAL FEE	

7-13-04

	(Column 1) CLAIMS REMAINING AFTER AMENDMENT	(Column 2) HIGHEST NUMBER PREVIOUSLY PAID FOR	(Column 3) PRESENT EXTRA
Total	19	26	-
Independent	1	7	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

RATE	ADDITIONAL FEE	OR	RATE	ADDITIONAL FEE
X50=			X518=	
X39=			X78=	
+130=			+260=	
TOTAL ADDITIONAL FEE			TOTAL ADDITIONAL FEE	

no fee due

9-21-04

	(Column 1) CLAIMS REMAINING AFTER AMENDMENT	(Column 2) HIGHEST NUMBER PREVIOUSLY PAID FOR	(Column 3) PRESENT EXTRA
Total	19	26	
Independent	2	7	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

RATE	ADDITIONAL FEE	OR	RATE	ADDITIONAL FEE
X50=			X518=	
X39=			X78=	
+130=			+260=	
TOTAL ADDITIONAL FEE			TOTAL ADDITIONAL FEE	

- \* If the entry in column 1 is less than the entry in column 2, enter "0" in column 3.
- \* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
- \* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
- \* The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.